

Troop 255's January 2012 Camp out is:

2012 Klondike Derby

What is it?

The Klondike Derby is a 2-night winter camping event for Scouts, sponsored by BSA - NCAC, to demonstrate their Scouts skills, team work and leadership in solving various problems in a competitive atmosphere. The competitive challenges will be offered at various stations, and performance will be graded for inter-patrol rankings. The Klondike Derby will close with sled races. The races are for fun. Several hundred Scouts will attend from about two dozen troops from the Montgomery District.



When is it? Friday, January 20 through Sunday, January 22, 2012. As every scout must be registered for the Klondike Derby, **T-255 must know which Scouts will be attending by the end of the Tuesday, January 17th meeting.**

Meet at CCUMC at 7:00 pm, Friday, January 20th, 2012. Return 2:00 pm, Sunday, January 22, 2012.

Where is it? The Klondike Derby will be held at **Little Bennett Regional Park**, 23701 Frederick Road, Clarksburg, MD.

What will it cost?

\$30.00 – scouts only. Adults free. Make checks payable to “BSA T-255”, and note “2012 Klondike Derby.” Checks should be given to Mr. Rose or Mr. Pierce no later than January 17th.

Adult Participation:

Adults are welcome to camp with the Scouts on this trip. In addition, for those not wishing to experience the challenges of winter camping, adults are needed to help run the various Scout challenge stations on Saturday. No experience is needed for most of the stations, as usually one experienced person is assigned per station. However, these people need help in scoring and mob control. Parents and adult Scout leaders are not permitted to follow their own Scouts. Therefore, participating in running the challenge stations is an opportunity to see your Scout in action. See Mr. Rose or Mr. Pierce for additional information.

Additional Information:

- 1) The NCAC web site has a PDF file with lots of additional information:
<http://www.boyscouts-ncac.org/openrosters/DocDownload.aspx?orgkey=2185&id=102899>.
- 2) Each Patrol will have to gather additional material for the Klondike Derby. A list of required materials is attached. Most items should be readily obtainable. Subject of 1/17/12 Troop meeting.
- 3) Park in only approved areas. The police write **tickets**.
- 4) School homework planning: School is off Monday, January 23, 2012: Teacher Professional Day.

Special Note on Trash:

All trash must be taken out by the Troop. Park trash cans are not to be used.

2012 Klondike Derby Survival Kit

Each patrol should bring a survival kit. The scenario is that the survival kit has been dropped by an airplane to sustain the patrol through their adventures. Below is a list of items necessary to successfully compete at this year's Klondike Derby. Patrols must deposit their survival kits at the designated area by the Nature Center no later than 9:00 PM on Friday evening. Do not leave your survival kit unless you or a staff member has labeled it with your Troop number and patrol name. The Survival kits will be judged and scored against the following criteria:

- 1) Visible patrol identification including troop number,
- 2) Portability/compactness, and
- 3) Durability.

The score for the survival kit will count toward the overall Klondike Derby score. Kits can then be picked up first thing Saturday morning before the competition begins.

Survival Kit Contents

Fuel, kindling, and tinder for 2 fires	Rags (6 or more, useful as bandages, splinting material, and blindfolds)
Matches	Rope - at least 8 which are 8 feet or longer, 1 should be 12 feet long
Bottled water (1 qt.)	Twine (lots), or parachute cord (at least 50 ft)
Pot for cooking (1 qt.), fry pan, spatula, hot-pot tongs or pliers	Knife - to cut twine, cord, or rope
Duct tape (1 foot)	Trash bag
Compass	NOTE - If doing the harder orienteering course, bring lunch to eat on the trail.
Pencils and paper (two sets per Patrol member)	
First aid kit	
Blanket (not space blanket)	

Outside of kit - At least six (6) staves, each 5 foot or longer

Attire: *The Scout Uniform is to be worn at all events.* Supplement the Scout uniform with additional layers of clothing.

One of the most important requirements is knowing how to keep warm and dry. Each individual must know what to wear for winter weather. Winter weather with changing conditions necessitates being prepared for almost any condition. Cold weather camping requires adequate clothing and waterproof boots to protect the camper and yet be versatile enough to prevent sweating during activities and to retain warmth during idle periods. In order to stay warm, Scouts should layer their clothes. A second and third change of inner clothing will be required for a Scout's personal safety and comfort. Prior to dinner, leaders should see that any Scouts with wet or damp inner clothing should change to dry inner clothing. Wearing damp or wet clothing next to the skin during idle periods, such as at dinner time or at the campfire activities, is a prime time for the body to become cold and could result later in hypothermia. A winter cap or hat is necessary during the day and at night in the sleeping bag. Leaders should review the importance of the principles of winter dressing with all participants to ensure a safe and rewarding experience for all.

No tennis shoes/sneakers will be permitted.
Campers improperly prepared for the weather will be asked to leave.

Derby Stations: As in past years, descriptions of the various stations to be run during the Saturday competition will not be detailed. In general, there will be stations that use traditional Scouting skills, such as: Compass Reading, Fire Building, Knots, Lashings, and First Aid. There will be other stations that require problem-solving or initiative games. And possibly the catapult competition

Survival Kits: The survival kit [minus staves and sleds] will be judged against three criteria and will count toward the overall Klondike Derby score. Survival kits must be placed in the designated area on Friday night by 9:00 PM. The designated area will be communicated at registration time in the Nature Center.

Station Competition: A detailed description of the various stations to be run during the Saturday competition will not be provided.

In general, there will be stations that use traditional Scouting skills such as: Compass-reading, orienteering, fire-building, knots & lashings, rope-tossing, first aid, and a number of problem solving or initiative games. Each station will have at least one mayor. A patrol has to follow instructions carefully in order to complete each event. Adults are strongly discouraged from accompanying the patrols through the station activity and are instead encouraged to assist at the stations where necessary. Doing so will provide the opportunity to observe other patrols from other units in action and to pick up some tips from the collective intellect of the patrol at work.

The following general instructions apply to each station:

1. When a patrol reaches a station, it should park its sled in the designated parking area and greet the mayor with their patrol cheer.
2. A patrol should follow the instructions of the mayor. A patrol will need to know what was said for that station and perhaps others.
3. When a patrol is instructed to do something, it should perform whatever actions are required. The patrol should remember what was learned but should also feel free to be creative. If the patrol thinks that it has a better solution, it should use that solution and then explain why it was used. Teamwork is critical. If good results are obtained despite bickering and uncooperativeness, the score will be worse than a poor result that is achieved with teamwork, good attitude and real effort.
4. Once the patrol completes the station, it should let the mayor know. If the patrol finishes early, they are not dismissed until directed by the station mayor.
5. The Patrol should get the instructions to find the next station.

Scoring:

Scoring for each station at the Klondike Derby emphasizes the teamwork and the patrol method of the group as opposed to the specific Scouting skill being tested. If a patrol cooperates with each other and shows good Scout spirit, they will do well in the competition no matter how new they are to Scouting. They are rewarded for understanding what Scouting is all about – doing your best while living by the Scout Oath and the Scout Law.

How the patrol is scored at each station:

- 5 points for participation (DOING, not just attending)
- 2 points for Patrol Spirit. (i.e. acting as a group of one and not one of a group)
- 1 point for Patrol yell (unsolicited)
- 1 point for Patrol leadership (does the PL take charge and direct, and make use of his resources)
- 1 point for demonstrating sportsmanship or teamwork (depending on the activity)
- 1-5 points for completing the activity/problem.

Patrols must also review T-255's sled conditions and make appropriate repairs or construct new sleds. Three sleds are parked at the Pierces, and need, at a minimum, their wheels reattached. Repairs to be done by the Scouts on **Tuesday, January 17th**.



Figure 1: T-255 Tent at 2006 Klondike

2012 Klondike Derby Schedule (tentative)

January 20-22, 2012

20 Friday

7:00 PM Assemble at the Church parking lot
5:00 PM - 9:00 PM Registration at Nature Center
7:30 PM - 9:00 PM Patrol to present Survival Kit to OA/Nature Center
9:00 PM - 10:00 PM Orientation at Nature Center (Scoutmaster & SPL only)
10:00 PM TAPS Quiet in Camp. All lights out

21 Saturday

7:00 AM Reveille
7:00 AM 8:30 AM Breakfast
8:45 AM 8:55 AM Flag Raising
9:00 AM Sessions Begin- First station is assigned
Noon Sessions End
Noon - 1:00 PM Lunch and travel to other field
1:00 PM Sessions Begin
4:00 PM Sessions End
4:00 PM Flag lowering
5:00 PM 7:30 PM Dinner at Troop Campsite
7:40 PM – 7:55 PM Dessert Contest - Patrol Leader to submit Nature Center
8:00 PM B 9:00 PM Campfire B Amphitheater
9:00 PM Cracker Barrel B Nature Center (Adult Unit Leaders)
10:00 PM TAPS B Quiet in Camp. All lights out.

22 Sunday

7:00 AM Reveille
7:00 AM - 8:30 AM Breakfast
9:00 AM Worship Services Amphitheater
10:00 AM Sled Races, Games Loop A Playfield
Closing Ceremony Loop A Playfield
12:30 PM Site Inspections/Check-Out
Carpools depart for Church
2:00 PM Carpools arrive at Church

APPROVAL / PERMISSION SLIP

Approval/permission is granted by the parents/guardians of Boy Scout _____ for their son/scout to participate in the activities of Troop 255, Chevy Chase, Maryland, National Capital Area Council, Boy Scouts of America.

Approval/permission is granted to the adult members of Troop 255 to authorize treatment of the Boy Scout named above in the event of an accident or emergency. Adult members of Troop 255 that authorize treatment of the Boy Scout in the event of an accident or emergency shall be released from any or all liabilities.

Local and national tour permits will be obtained by Troop 255 when necessary.

This approval/permission is valid for the Friday, January 20 through Sunday, January 22, 2012, Klondike Derby Trip/ Outdoor Camping Activity.

I can drive: Friday, January 20: _____ YES _____ NO
If YES, I can carry _____ scouts including my own.
I can drive: Sunday, January 22: _____ YES _____ NO
If YES, I can carry _____ scouts including my own.

I will camp out on Friday, January 20 _____ YES
Saturday, January 21 _____ YES

I will help score on Saturday, January 21 _____ YES

Parent Signature _____ Parent Name (Print) _____ Date _____

Emergency Cell Phone contact: _____